



# Subway Metro Business House League

Fri 12 April 2013

## 6pm Court 2

### Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
2. Mark **Females as (F)** and **Inexperienced Players as (IP)**
3. Write game scores next to players names (**no draws** – play extra point if required)
4. \*\*\* **When finished, work out Team Points and return sheet to league controller** \*\*\*

### Rules and Information:

1. Play continuously for **15 minutes**, point a rally.
2. If a player gets **10 points ahead**, the other player is **given 10 points to catch up**.
3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade or below player**, then match goes to other team.
6. **HAVE FUN!!!**

Team A	
<b>Methanex Scared Hitless</b>	
Kelly Gates (754 9804)	
Players (1=strongest etc)	Score
1. Louise	29
2. Jayne	29
3. Jeremy	47
4. Nicole	21
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>5</b>

Team B	
<b>Govett Quilliam</b>	
Alex Laurenson (768 3723)	
Players (1=strongest etc)	Score
1. Willy	33
2. Murray	33
3. Heather	43
4. Murray (Def)	24
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	0
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>4</b>



# Subway Metro Business House League

Fri 12 April 2013 **6pm Court 3**

## Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
2. Mark **Females as (F)** and **Inexperienced Players as (IP)**
3. Write game scores next to players names (**no draws** – play extra point if required)
4. **\*\*\* When finished, work out Team Points and return sheet to league controller \*\*\***

## Rules and Information:

1. Play continuously for **15 minutes**, point a rally.
2. If a player gets **10 points ahead**, the other player is **given 10 points to catch up**.
3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade** or below player, then match goes to other team.
6. **HAVE FUN!!!**

Team A	
<b>Beach St Babes</b>	
Chou Aim (027 404 5428)	
Players (1=strongest etc)	Score
1. Chou	32
2. <del>Rachael</del> Annabe-	27
3. <del>Annabe</del> Elias	25
4. <del>Elias</del> Lucca	26 30
Team Points	Points
1 point for each win (max 4 points)	0
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>3</b>

Team B	
<b>Little Rocketeers</b>	
Carina Brasell (021 280 4355)	
Players (1=strongest etc)	Score
1. Peter	34
2. <del>Jaron</del> Janice	33
3. <del>Janice</del> Jaron	30
4. Tim	30
Team Points	Points
1 point for each win (max 4 points)	4
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>7</b>



# Subway Metro Business House League

Fri 12 April 2013 **6pm Court 4**

## Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
2. Mark **Females as (F)** and **Inexperienced Players as (IP)**
3. Write game scores next to players names (**no draws** – play extra point if required)
4. \*\*\* **When finished, work out Team Points and return sheet to league controller** \*\*\*

## Rules and Information:

1. Play continuously for **15 minutes**, point a rally.
2. If a player gets **10 points ahead**, the other player is **given 10 points to catch up**.
3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade or below player**, then match goes to other team.
6. **HAVE FUN!!!**

Team A <b>NZ Energy Corp</b>  Vicky Harman (027 755 5014)	
Players (1=strongest etc)	Score
1. <i>Neil Harman</i>	19
2. <i>Vicky Harman</i>	18
3. <i>STEVE Colin</i>	28
4. <i>Colin</i>	25
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	0
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>4</b>

Team B <b>Fat Kids are Harder to Kidnap</b>  Rebecca Willy (027 465 8627)	
Players (1=strongest etc)	Score
1. <i>Ange</i>	23
2. <i>Rebecca</i>	47
3. <i>Steve</i>	27
4. <i>Kane</i>	26
Team Points	Points
1 point for each win (max 4 points)	2
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>5</b>



# Subway Metro Business House League

Fri 12 April 2013 **6pm Court 5**

## Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
2. Mark **Females** as (F) and **Inexperienced Players** as (IP)
3. Write game scores next to players names (**no draws** – play extra point if required)
4. \*\*\* **When finished, work out Team Points and return sheet to league controller** \*\*\*

## Rules and Information:

1. Play continuously for **15 minutes**, point a rally.
2. If a player gets **10 points ahead**, the other player is **given 10 points to catch up**.
3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade** or below player, then match goes to other team.
6. **HAVE FUN!!!**

Team A	
<b>Screw and Glue</b> <i>de faulted</i>	
Mark Backhouse (027 334 1672)	
Players (1=strongest etc)	Score
1. Glenn	
2. Renee	
3. Amy	
4. Jade	
Team Points	Points
1 point for each win (max 4 points)	
1 point for having a full team	
1 point for at least one (F) see above	
1 point for at least one (IP) see above	
<b>TOTAL POINTS</b>	0

Team B	
<b>Cape Crusaders</b>	
Pip Rowan (027 270 0772)	
Players (1=strongest etc)	Score
1. Peter	1
2. Pip Mark	1
3. Mark Pip	1
4. Paula	1
Team Points	Points
1 point for each win (max 4 points)	4
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	8



# Subway Metro Business House League

Fri 12 April 2013 **7pm Court 2**

## Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
2. Mark **Females as (F)** and **Inexperienced Players as (IP)**
3. Write game scores next to players names (**no draws** – play extra point if required)
4. \*\*\* **When finished, work out Team Points and return sheet to league controller** \*\*\*

## Rules and Information:

1. Play continuously for **15 minutes**, point a rally.
2. If a player gets **10 points ahead**, the other player is **given 10 points to catch up**.
3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade or below player**, then match goes to other team.
6. **HAVE FUN!!!**

Team A	
<b>MCK Magic</b>	
Carly Gau (027 534 4427)	
Players (1=strongest etc)	Score
1. Henry Katene	31
2. Geoff Vanwinkel	28
3. Melissa Hardy	49
4. Colin Fagg	38
Team Points	Points
1 point for each win (max 4 points)	3
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>6</b>

Team B	
<b>Happy Gilmoure</b>	
Nicola Gilmoure (759 6540 wk)	
Players (1=strongest etc)	Score
1. John Taunoa	30
2. Lynell Taunoa	20
3. Julie Gibson	37
4. Sandra Mitchell	39
Team Points	Points
1 point for each win (max 4 points)	1
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>4</b>



# Subway Metro Business House League

Fri 12 April 2013 **7pm Court 3**

## Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
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## Rules and Information:

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2. If a player gets **10 points ahead**, the other player is **given 10 points to catch up**.
3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade or below player**, then match goes to other team.
6. **HAVE FUN!!!**

Team A	
<b>Subway Vicious &amp; Delicious</b>	
Karen Hardy (021 0260 2869 / 968 6200)	
Players (1=strongest etc)	Score
1. Karen Hardy	25
2. Jaco Henning	33
3. Melissa Hardy	45
4. Jason Hardy	31
Team Points	Points
1 point for each win (max 4 points)	3
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>6</b>

Team B	
<b>The FB Crew</b>	
Jacinta Harrison (027 274 1669)	
Players (1=strongest etc)	Score
1. <del>Jacinta</del> Mike	23
2. <del>Mike</del> Jacinta	31
3. Jade	44
4. Ski	40
Team Points	Points
1 point for each win (max 4 points)	1
1 point for having a full team	1
1 point for at least one (F) see above	1
1 point for at least one (IP) see above	1
<b>TOTAL POINTS</b>	<b>4</b>



# Subway Metro Business House League

Fri 12 April 2013 **7pm Court 4**

## Instructions to Captains (or delegated person):

1. Write **player names in order of ability** (1 = strongest)
2. Mark **Females** as (F) and **Inexperienced Players** as (IP)
3. Write game scores next to players names (**no draws** – play extra point if required)
4. \*\*\* **When finished, work out Team Points and return sheet to league controller** \*\*\*

## Rules and Information:

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3. **No draws** – if required at end of 15 minutes, **play one more point** to determine winner.
4. If **team does not have 4 players**, one player can play twice, but **2<sup>nd</sup> game is defaulted**.
5. If **#4 player is not an F grade** or below player, then match goes to other team.
6. **HAVE FUN!!!**

Team A	
<b>Staples Rodway</b>	
Tony Gwyther (757 3809 wk)	
Players (1=strongest etc)	Score
1. <i>Ray</i>	<i>33</i>
2. <i>Louis</i>	<i>57</i>
3. <i>John</i>	<i>48</i>
4. <i>Liam</i>	<i>27</i>
Team Points	Points
1 point for each win (max 4 points)	<i>2</i>
1 point for having a full team	<i>1</i>
1 point for at least one (F) see above	<i>1</i>
1 point for at least one (IP) see above	<i>1</i>
<b>TOTAL POINTS</b>	<b><i>5</i></b>

Team B	
<b>Whole Lotta Love</b>	
Dan Love (027 728 0772)	
Players (1=strongest etc)	Score
1. <i>Dan</i>	<i>10</i>
2. <i>CHRIS</i>	<i>57</i>
3. <i>HALLIE</i>	<i>40</i>
4. <i>TARRYN</i>	<i>4</i>
Team Points	Points
1 point for each win (max 4 points)	<i>2</i>
1 point for having a full team	<i>1</i>
1 point for at least one (F) see above	<i>1</i>
1 point for at least one (IP) see above	<i>1</i>
<b>TOTAL POINTS</b>	<b><i>5</i></b>